GUIDE

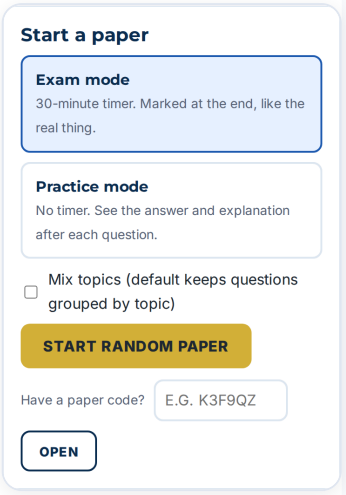
How to use Regulations Practice

This site gives you practice papers for the ACMA amateur radio regulations exam, the one paper that both Standard and Advanced candidates sit. It works on a phone, tablet or computer. There's nothing to install and no login.

Your progress is kept **in this browser on this device**. If you switch to another phone or computer, it starts fresh there.

For students

1. Start a paper



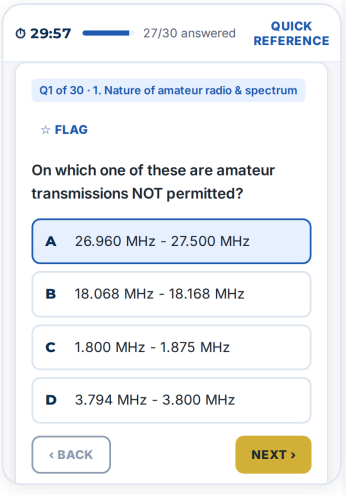
On the home page, choose a mode, then tap **Start random paper**.

- **Exam mode** is like the real exam: 30 questions, a 30-minute timer, and no answers until you finish.
- **Practice mode** has no timer, and shows the answer and an explanation straight after each question.

Questions are grouped by topic. Tick **Mix topics** if you'd rather have them shuffled.

Each new paper favours questions you haven't seen yet, so you work through the whole bank.

2. Answer the questions



Tap an answer to pick it. In exam mode you can change it any time before you finish. Use **Next** and **Back** to move between questions.

- The bar at the top shows the time left and how many you've answered. The timer turns red with five minutes to go.
- **Quick reference** opens the band, power and mode table and the key rules from the class licence.
- **Flag** marks a question to come back to.

On a keyboard: 1–4 or A–D picks an answer, ← → moves, F flags.

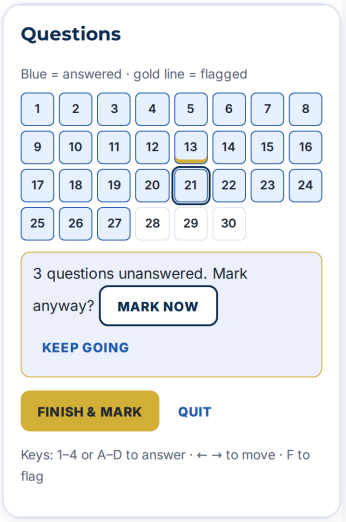
3. Jump around and finish

The question map under each question shows the whole paper. Tap a number to go straight to it.

- **Blue** means answered.
- A **gold line** means flagged.

When you're done, tap **Finish & mark**. If you've missed any, it tells you how many and lets you go back first.

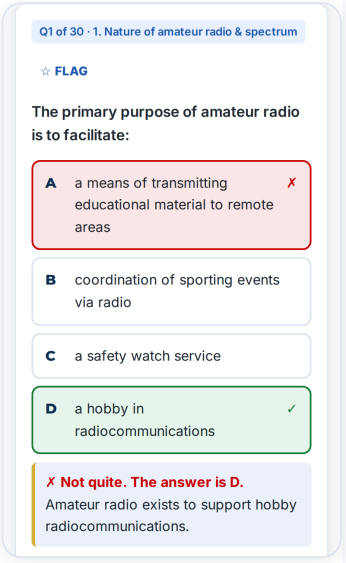
In exam mode, the paper is marked automatically when the timer reaches 0:00.



4. Practice mode

In practice mode, your answer is marked straight away. The right answer turns green with a ✓, a wrong pick turns red with a ✗, and an explanation appears underneath.

Once you've answered, it's locked, so read the explanation and move on.

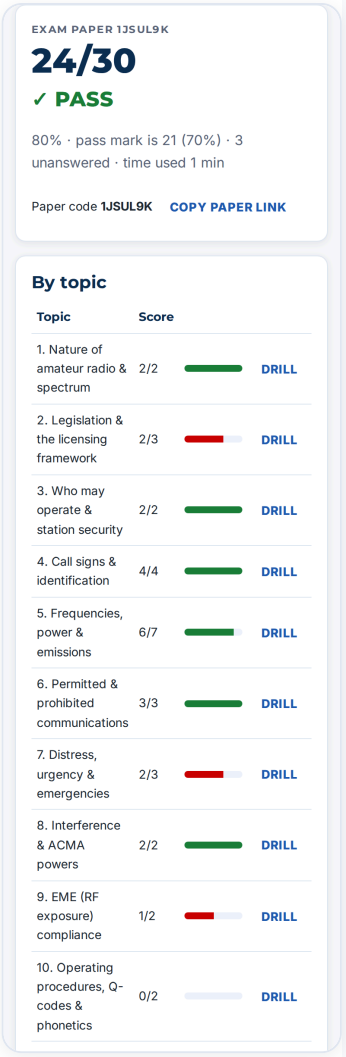


5. Your results

You'll see your score and whether it's a pass. In the real exam you need **21 out of 30 (70%)**.

By topic shows where you lost marks. Topics under 70% are the ones to revise first. The **Drill** button next to a topic takes you straight to a drill for it.

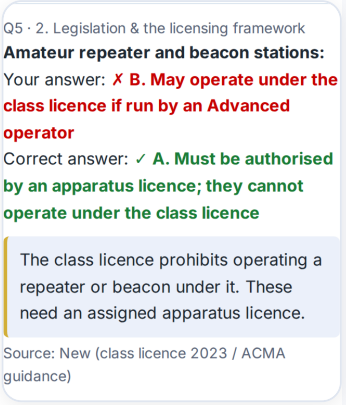
From here you can also start a new random paper, try the same paper again, or copy a link to this paper to send to someone.



6. Learn from your mistakes

Under **Review answers**, each question you got wrong or skipped shows your answer, the right answer, an explanation and where the question came from.

Untick **Wrong & unanswered only** to see every question in the paper.



7. Drill a topic or your weak spots

Drill a topic gives you 10, 20 or all the questions from one topic, with the answer after each one and no timer.

Weak spots gives you the questions you've got wrong most often. It switches on once you've got at least one question wrong.

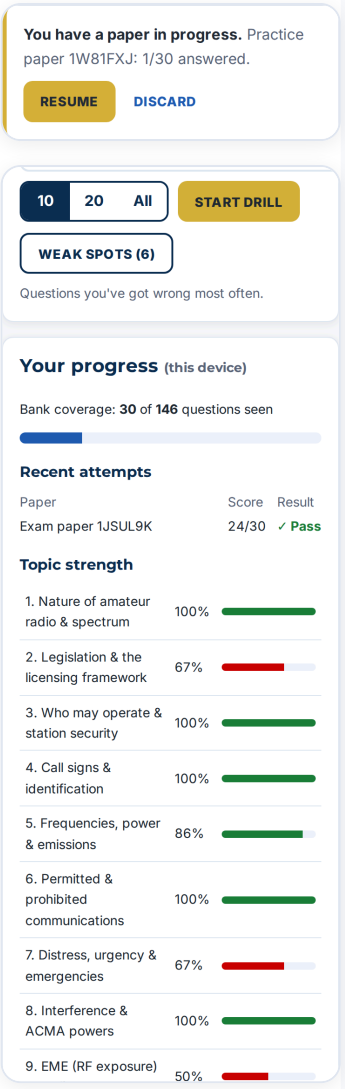


8. Come back later

You can close the page in the middle of a paper. Next time, the home page offers to **Resume** it, with your answers kept. The exam timer only runs while the page is open.

Your progress shows how much of the question bank you've seen, your recent scores, and how you're going in each topic. **Reset my progress** clears it all.

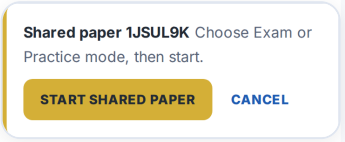
Private or incognito browsing, or clearing your browser data, removes your progress. Progress here is kept separately from the Standard theory practice site.



9. A paper code from your instructor

Your instructor may give the class a **paper code** (6 or 7 letters and numbers) or a link, so everyone sits the same paper.

Type the code into **Have a paper code?** on the home page and tap **Open**, or just open the link. Choose Exam or Practice mode, then tap **Start shared paper**.



For instructors

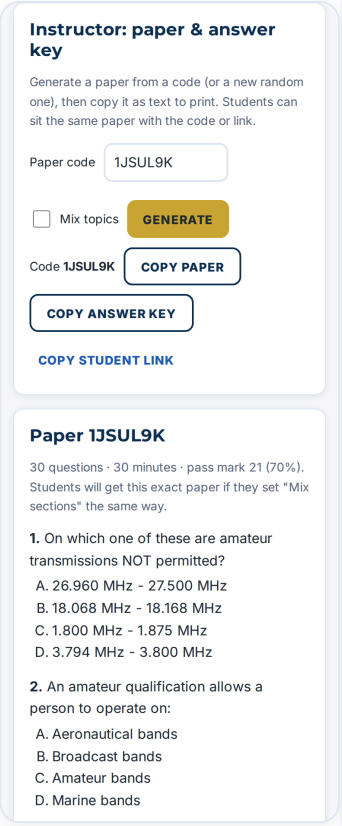
Give the class the same paper

Open **Instructor tools** from the footer of any page.

1. Leave the code blank for a new random paper, or type a code to bring one back. Tap **Generate**.
2. The whole paper appears below, with its answer key at the end. The key shows where each question came from.
3. **Copy student link** copies a link to send to the class. Or just give them the code.
4. **Copy paper** and **Copy answer key** copy plain text to paste into a document. The key includes the explanations.

To print the paper, use your browser's Print on the Instructor tools page. The buttons are left off the printout.

If you tick **Mix topics**, students must tick it too, or they'll get the same questions in a different order.



Good to know

- These are practice questions written for the club's courses. They aren't official ACMA exam questions. Always check the current class licence on legislation.gov.au.
- The questions were checked against the Radiocommunications (Amateur Stations) Class Licence 2023. Rules last verified: 14 November 2026.
- Spotted a wrong answer or a confusing question? Let your instructor know, along with the paper code and question number.